

A New Algorithm of Polar Decomposition

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Abstract

The polar decomposition expresses a linear transformation as a composition of rotation and anisotropic scaling (or stretch). It serves as a fundamental tool [6] in animation and deformation techniques such as ARAP [1], Shape matching [4], Poisson mesh editing [6] and so on. In this poster we propose a new algorithm which computes the polar decomposition for 3x3 matrices with positive determinants. Our algorithm is faster than existing methods in some cases.

Polar Decomposition

- For a 3x3 matrix A , there is a unique factorization $A = RS$ (R : rotation, S : symmetric). This is called the polar decomposition of A .
- R is shown to be the "closest" rotation to A .

Interpolation of linear transformation

A most typical scenario is :

Given linear transformations A_0 and A_1 , compute their interpolation.

This is achieved by

$$A_t = \text{SLERP}(R_0, R_1, t) \{(1-t)S_0 + tS_1\}$$

where $A_0 = R_0 S_0$ and $A_1 = R_1 S_1$.

This is used in ARAP [1].



In Poisson mesh editing [6], a slight generalisation of this is used to blend a number of transformations.

The polar decomposition is also used in Shape matching [4] to determine the rigid transformation which approximates a given deformation the best.



Existing algorithm

SVD (Singular Value Decomposition)

- Compute the singular value decomposition of A : $A = UDV$
- $R = UV$, $S = V^T D U$

Suggested in [1] and others. SVD is expensive.

Diagonalization

- $B = A^T A$
- Compute diagonalization of $B = U D U^T$.
- $S = U \sqrt{D} U^T$, $R = A S^{-1}$

Higham's algorithm [2]

Input: A , small number $\varepsilon > 0$ Output: R, S

```

C ← A
do {
  D ← (C-1)T
  c ← ||C||1 ||C||∞
  d ← ||D||1 ||D||∞
  γ ← 4√(d/c)
  P ← C
  C ← 0.5 γ C + (0.5/γ) D
} while ( ||C - P||1 > ||P||1 ε )
R ← C
S ← CT A

```

Most popular in CG [5]. Involves only matrix multiplication and inverse but needs iteration.

Our Algorithm

- $B = A^T A$
 $C = \log B$
 $S = \exp(C/2)$, $R = A \exp(-C/2)$
- Note that there are quadratic formulae to compute log and exp using spectral decomposition. This involves computation of trigonometric functions, exponentials and logarithms of real numbers.
- An implementation is available in [3].

Discussion and Conclusion

We did timing comparison for the four different methods; SVD, diagonalization, Higham's, and ours in different environments. In general, we observed that the performance was

diagonalization $\hat{=}$ ours > Higham's > SVD .

Remarks

- Since our matrix is three dimensional, eigenvalues and eigenvectors can be calculated by a closed formula, which does not extend to higher dimensional matrices. If we use QR algorithm, the performance comparison becomes

diagonalization $\hat{=}$ ours $\hat{=}$ Higham's > SVD .

- Our algorithm involves computation of exponential and logarithm of real numbers. The computational cost depends heavily on the library for those functions.
- Both diagonalization and our method may have numerical problem with near-singular matrices.

Suggestion

- If there is a possibility of near-singular matrices in your problem, use Higham's.
- If your system does not provide a good maths library, use diagonalisation.
- Otherwise, try our method!

References

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